TP_BLUE

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TP_BLUE ii

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TITLE : TP_BLUE						
ACTION	NAME	DATE	SIGNATURE			
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REVISION HISTORY							
NUMBER	DATE	DESCRIPTION	NAME				

TP_BLUE iii

Contents

1	TP_	BLUE	1
	1.1	Tempest - Blue Cards	1
	1.2	Benthic Behemoth	3
	1.3	Capsize	3
	1.4	Chill	3
	1.5	Counterspell	4
	1.6	Dismiss	4
	1.7	Dream Cache	4
	1.8	Duplicity	4
	1.9	Ertai's Meddling	5
	1.10	Escaped Shapeshifter	5
	1.11	Fighting Drake	5
	1.12	Fylamarid	6
	1.13	Gaseous Form	6
	1.14	Giant Crab	6
	1.15	Insight	6
	1.16	Interdict	7
	1.17	Intuition	7
	1.18	Legacy's Allure	7
	1.19	Legerdemain	8
	1.20	Mana Severance	8
	1.21	Manta Riders	8
	1.22	MARSH LURKER	9
	1.23	Mawcor	9
	1.24	Meditate	9
	1.25	Mnemonic Sliver	10
	1.26	Precognition	10
	1.27	Propaganda	10
	1.28	Rootwater Diver	11
	1.29	Rootwater Hunter	11

TP_BLUE iv

1.30	Rootwater Matriarch	11
1.31	Rootwater Shaman	12
1.32	Sea Monster	12
1.33	Shadow Rift	12
1.34	Shimmering Wings	13
1.35	Skyshroud Condor	13
1.36	Steal Enchantment	14
1.37	Stinging Licid	14
1.38	Thalakos Dreamsower	14
1.39	Thalakos Mistfolk	15
1.40	Thalakos Seer	15
1.41	Thalakos Sentry	15
1.42	Time Warp	16
1.43	Tradewind Rider	16
1.44	Twitch	16
1.45	Unstable Shapeshifter	17
1.46	Volrath's Curse	17
1.47	Whim of Volrath	17
1.48	Whispers of the Muse	18
1.49	Wind Dancer	18
1.50	Winged Sliver	1 0

TP_BLUE 1/19

Chapter 1

TP_BLUE

1.1 Tempest - Blue Cards

Tempest - Blue Cards

Benthic Behemoth

Capsize

Chill

Counterspell

Dismiss

Dream Cache

Duplicity

Ertai's Meddling

Escaped Shapeshifter

Fighting Drake

Fylamarid

Gaseous Form

Giant Crab

Horned Turtle

Insight

Interdict

Intuition

Legacy's Allure

Legerdemain

TP_BLUE 2/19

Mana Severance

Manta Riders

Mawcor

Meditate

Mnemonic Sliver

Power Sink

Precognition

Propaganda

Rootwater Diver

Rootwater Hunter

Rootwater Matriarch

Rootwater Shaman

Sea Monster

Shadow Rift

Shimmering Wings

Skyshroud Condor Spell Blast

Steal Enchantment

Stinging Liced

Thalakos Dreamsower

Thalakos Mistfolk

Thalakos Seer

Thalakos Sentry

Time Ebb

Time Warp

Tradewind Rider

Twitch

Unstable Shapeshifter

Volrath's Curse

Whim of Volrath

Whispers of the Muse

TP_BLUE 3/19

Wind Dancer Wind Drake

Winged Sliver

1.2 Benthic Behemoth

Benthic Behemoth

Color = Blue Rarity = TP(R)

Type = Summon Serpent (7/6)

Cost = 5UUU

Artist = Jim Nelson

Flavor Text: "Deep devourer concealed in darkhome Shrouded it seeks all becomes fodder Once will swam alone and asea But no more."
---Rootwater Saga

NO RULINGS

1.3 Capsize

Capsize

Color = Blue
Rarity = TP(C)
Type = Instant
Cost = 1UU

Artist = Tom Wanerstrand

Return target permanent to owner's hand.

NO RULINGS

1.4 Chill

Chill

Color = Blue
Rarity = TP(U)

Type = Enchantment

Cost = 1U

TP BLUE 4/19

```
Artist = Greg Simanson
Text(TP): Red spells cost an additional 2 to play.
Flavor Text: "Temper, temper." ---Ertai, wizard adept
NO RULINGS
```

1.5 Counterspell

1.6 Dismiss

Dismiss

Color = Blue Rarity = TP(U)Type = Interrupt = 2UU Cost

Artist = Donato Giancola

Text(TP): Counter target spell. Draw a card.

Flavor Text: "There is nothing you can do that I cannot simply deny." ---Ertai, wizard adept

NO RULINGS

1.7 **Dream Cache**

1.8 Duplicity

Duplicity

Color = Blue Rarity = TP(R)

= Enchantment Type

Cost = 3UU

Artist = Dan Frazier

Text(TP): When Duplicity comes into play, put the top five cards of your library face down on Duplicity.

During your upkeep, you may exchange all the cards in your

hand for the cards on Duplicity.

At the end of your turn, choose and discard a card.

If you lose control of Duplicity, put all cards on it into owner's

graveyard.

Rulings

TP_BLUE 5 / 19

1.9 Ertai's Meddling

1.10 Escaped Shapeshifter

```
Escaped Shapeshifter
```

Color = BlueRarity = TP(R)

Type = Summon Shapeshifter (3/4)

Cost = 3UU

Artist = Douglas Shuler

Text(TP): As long as your opponent controls any creatures with flying, Escaped Shapeshifter gains flying. The same is true for first strike, trample, and protection from any color.

NO RULINGS

Fighting Drake

1.11 Fighting Drake

TP BLUE 6/19

1.12 Fylamarid

```
Fylamarid
```

Color = BlueRarity = TP(U)

Type = Summon Beast (1/3)

Cost = 1UU

Artist = Una Fricker

Text(TP): Flying

Fylamarid cannot be blocked by blue creatures. <U>: Target creature is blue until end of turn.

NO RULINGS

1.13 Gaseous Form

1.14 Giant Crab

Giant Crab

Color = BlueRarity = TP(C)

Type = Summon Crab (3/3)

Cost = 4U

Artist = Tom Kyffin

Flavor Text: "During the giant crabs' mating season, Skyshroud nights are filles with the clatter of their skirmishes.

NO RULINGS

1.15 Insight

Insight

Color = BlueRarity = TP(U)

Type = Enchantment

Cost = 2U

Artist = Ron Chironna

Flavor Text: "We can fight with you or against you. After my day, I'd prefer the former." ---Gerrard of the Weatherlight

TP_BLUE 7/19

NO RULINGS

1.16 Interdict

Interdict

Color = Blue Rarity = TP(U)

Type = Interrupt

Cost = 1U

Artist = Jeff Laubenstein

Text(TP): Counter target artifact, creature, enchantment, or land ability requiring an activation cost. Abilities of that permanent cannot be $\ \hookrightarrow$ played

again this turn. Draw a card.

Rulings

1.17 Intuition

Intuition

Color = Blue
Rarity = TP(R)
Type = Instant
Cost = 2U

Artist = April Lee

Text(TP): Search your library for any three cards and reveal them to target opponent. He or she chooses one. Put that card into your hand and the rest into your graveyard. Shuffle your library afterwards.

Rulings

1.18 Legacy's Allure

Legacy's Allure

Color = BlueRarity = TP(U)

Type = Enchantment

Cost = UU

Artist = Daren Bader

Text(TP): During your upkeep, you may put a treasure counter on Legacy's Allure. Sacrifice Legacy's Allure: Permanently gain control of target creature with power no greater than the number of treasure counters on

TP_BLUE 8 / 19

Legacy's Allure.

NO RULINGS

1.19 Legerdemain

Legerdemain

Color = Blue
Rarity = TP(U)
Type = Sorcery
Cost = 2UU
Pow/Tgh: n/a

Artist = Daren Bader

Text(TP): Permanently exchange control of target artifact or creature for control of target permanent of the same type.

Flavor Text: Squee tucked the warm ball in his pocket and slipped a pebble in its place. 'Glok,' he membled, and hid.

NO RULINGS

1.20 Mana Severance

Mana Severance

Color = Blue
Rarity = TP(R)
Type = Sorcery
Cost = 1U

Artist = Terese Nielsen

Text(TP): Search your library for any number of land cards and remove them from the game. Shuffle your library afterwards.

Flavor Text: "And when this land is wasted, where will we go?" ---Thalakos lament

NO RULINGS

1.21 Manta Riders

Manta Riders

Color = BlueRarity = TP(C)

Type = Summon Merfolk (1/1)

Cost = U

Artist = Kaja Foglio

TP_BLUE 9 / 19

```
Text(TP): <U>: Manta Riders gains flying until end of turn.

Flavor Text: "Water is firmament to the finned." ---Oracle en-Vec

NO RULINGS
```

1.22 MARSH LURKER

Marsh Lurker

Color = BlackRarity = TP(C)

Type = Summon Beast (3/2)

Cost = 3B

Artist = Tom Kyffin

Text(TP): Sacrifice a swamp: Marsh Lurker cannot be blocked this turn except by artifact creatures and black creatures.

NO RULINGS

1.23 Mawcor

Mawcor

Color = BlueRarity = TP(R)

Type = Summon Beast (3/3)

Cost = 3UU

Artist = John Matson

Text(TP): Flying

<T> Mawcor deals 1 damage to target creature or player.

Flavor Text: From its maw comes neither word nor whisper -- only wind.

NO RULINGS

1.24 Meditate

Meditate

Color = Blue
Rarity = TP(R)
Type = Instant
Cost = 2U

Artist = Susan Van Camp

TP BLUE 10 / 19

```
Text(TP): Skip your next turn: Draw four cards.
Flavor Text: "Part of me believes that Barrin taught me meditation simply to shut me up." ---Ertai, wizard adept
NO RULINGS
```

1.25 Mnemonic Sliver

```
Mnemonic Sliver

Color = Blue
Rarity = TP(U)
Type = Summon Sliver (2/2)
Cost = 2U
Artist = Randy Gallegos

Text(TP): Each Sliver gains "2, Sacrifice this creature: Draw a card."

Flavor Text: "A jigsaw puzzle that lives, breeds, and thinks."

---Hanna, Weatherlight navigator

NO RULINGS
```

1.26 Precognition

Precognition

Color = Blue Rarity = TP(R)

Type = Enchantment

Cost = 4U

Artist = Jeff Miracola

Text(TP): During your upkeep, you may look at the top card of target opponent's library. You may then put that card on the bottom of his or her library.

Flavor Text: A gleam like struggling sunlight penetrated Selenia's dark thoughts.

NO RULINGS

1.27 Propaganda

Propaganda

Color = BlueRarity = TP(U)

Type = Enchantment

TP_BLUE 11 / 19

```
Cost = 2U
```

Artist = Jeff Miracola

Text(TP): Each turn, each creature cannot attack you unless its controller pays an additional 2 for that creature.

Flavor Text: "You've failed Gerrard. You've failed the Legacy. You've failed yourself. I can do no more." ---Volrath, to Karn

Rulings

1.28 Rootwater Diver

Rootwater Diver

Color = BlueRarity = TP(U)

Type = Summon Merfolk

Cost = U

Artist = Ron Spencer

Text(TP): TAP, Sacrifice Rootwater Diver: Return target artifact card from your graveyard to your hand.

Flavor Text: "Drop a dagger into the murky deep and the merfolk will cut your throat with it." ---Skyshroud saying

NO RULINGS

1.29 Rootwater Hunter

Rootwater Hunter

Color = Blue
Rarity = TP(C)

Type = Summon Merfolk (1/1)

Cost = 2UArtist = Brom

Text(TP): <T> Rootwater Hunter deals 1 damage to target creature or player.

Flavor Text: "Bitter water vicious wave Shadow-cold shallows root-made maze Home's angry embrace." ---Rootwater Saga

NO RULINGS

1.30 Rootwater Matriarch

TP_BLUE 12 / 19

Rootwater Matriarch

Color = Blue Rarity = TP(R)

= Summon Merfolk (2/3)

Cost = 2UU

Artist = Randy Gallegos

Text(TP): <T> Gain control of target creature as long as that creature has any enchantments on it.

Rulings

1.31 Rootwater Shaman

Rootwater Shaman

Color = Blue Rarity = TP(R)

= Summon Merfolk (2/2)Type

Cost = 2U

Artist = Paolo Parente

Text(TP): You may play creature enchantments whenever you could play an instant.

NO RULINGS

1.32 Sea Monster

Sea Monster

Color = Blue Rarity = TP(C)

= Summon Serpent (6/6) = 4UU Type

Cost

Artist = Daniel Gelon

Text(TP): Sea Monster cannot attack unless defending player controls any islands.

Flavor Text: Water is life. Or perhaps it is just something to wash it down with.

NO RULINGS

1.33 Shadow Rift

TP BLUE 13/19

```
Shadow Rift

Color = Blue
Rarity = TP(C)
Type = Instant
Cost = U
Artist = Adam Rex

Text(TP): Target creature gains shadow until end of turn. (This creature can block or be blocked by only creatures with shadow.)
```

Draw a card.

NO RULINGS

1.34 Shimmering Wings

Shimmering Wings

Color = BlueRarity = TP(C)

Type = Enchant Creature

Cost = U

Artist = Steve Luke

Flavor Text: The brighter the wings, the deeper the impact crater.

NO RULINGS

1.35 Skyshroud Condor

Skyshroud Condor

Color = BlueRarity = TP(U)

Type = Summon Bird (2/2)

Cost = 1U

Artist = Doug Chaffee

Text(TP): Flying

You cannot play Skyshroud Condor unless you have successfully cast another spell this turn.

Flavor Text: Condor's flight augurs sleepless night. ---Skyshroud proverb

NO RULINGS

TP BLUE 14 / 19

1.36 Steal Enchantment

```
Steal Enchantment
Color = Blue
Rarity = TP(U)
       = Enchant Enchantment
      = UU
Cost
Artist = Hannibal King
Text(TP): Gain control of enchanted enchantment.
Flavor Text: "Why should I flatter another with imitation when I can
              satisfy myself through possession?" ---Ertai, wizard adept
  Rulings
```

1.37 Stinging Licid

```
Stinging Licid
Color = Blue
Rarity = TP(U)
       = Summon Licid (1/1)
Type
Cost
       = 1U
Artist = Paolo Parente
Text(TP): 1U, <T> Stinging Licid loses this ability and becomes a creature
          enchantment that reads "Whenever enchanted creature becomes
          tapped, Stinging Licid deals 2 damage to that creature's
          controller" instead of a creature. Move Stinging Licid onto target \ \leftrightarrow
             creature.
          You may pay U to end this effect.
 NO RULINGS
```

Thalakos Dreamsower

```
Thalakos Dreamsower
Color = Blue
Rarity = TP(U)
       = Summon Wizard (1/1)
Type
Cost
       = 2U
Artist = Susan Van Camp
Text(TP): Shadow (This creature can block or be blocked by only creatures
         with shadow.)
         You may choose not to untap Thalakos Dreamsower during your
          untap phase.
          If Thalakos Dreamsower damages any opponent, tap target creature.
          As long as Thalakos Dreamsower remains tapped, that creature does
```

TP_BLUE 15/19

not untap during its controller's untap phase.

NO RULINGS

1.39 Thalakos Mistfolk

Flavor Text: "They are 'between' in every way." ---Lyna, Soltari emissary

NO RULINGS

1.40 Thalakos Seer

NO RULINGS

1.41 Thalakos Sentry

```
Thalakos Sentry
```

Color = Blue Rarity = TP(C)

Type = Summon Soldier

Cost = 1U

Artist = Andrew Robinson

TP BLUE 16/19

```
Text(TP): Shadow (This creature can block or be blocked by only creatures with shadow.)

Flavor Text: "Ill luck and poor geography caught the Thalakos between us and the Dauthi." ---Lyna, Soltari emissary

NO RULINGS
```

1.42 Time Warp

```
Time Warp

Color = Blue
Rarity = TP(R)
Type = Sorcery
Cost = 3UU
Artist = Pete Venters

Text(TP): Target player takes an extra turn after this one.
NO RULINGS
```

1.43 Tradewind Rider

1.44 Twitch

Twitch

```
Color = Blue
Rarity = TP(C)
Type = Instant
Cost = 2U
Artist = DiTerlizzi
```

Text(TP): Tap or untap target artifact, creature, or land.

TP_BLUE 17/19

Draw a card.

Flavor Text: Battles are won in nuances.

NO RULINGS

1.45 Unstable Shapeshifter

Unstable Shapeshifter

Color = Blue Rarity = TP(R)

Type = Summon Shapeshifter (0/1)

Cost = 3U

Artist = Terese Nielsen

Text(TP): Whenever any creature comes into play, Unstable Shapeshifter permanently becomes a copy of that creature and retains this

ability.

Rulings

1.46 Volrath's Curse

Volrath's Curse

Color = Blue
Rarity = TP(C)

Type = Enchant Creature

Cost = 1U

Artist = Daren Bader

Text(TP): Enchanted creature cannot attack, block, or play any ability requiring an activation cost. That creature's controller may sacrifice a permanent to ignore this ability until end of turn.

<1U>: Return Volrath's Curse to owner's hand.

NO RULINGS

1.47 Whim of Volrath

Whim of Volrath

Color = Blue

Rarity = TP(R)Type = Instant

Cost = U

Artist = Anthony S. Waters

TP BLUE 18 / 19

```
Text(TP): Buyback 2 (You may pay an additional 2 when you play this spell. If you do, put it into your hand instead of your graveyard as part of the spell's effect.)

Change the text of target permanent by replacing all instances of one color word or basic land type with another until end of turn.
```

1.48 Whispers of the Muse

NO RULINGS

1.49 Wind Dancer

1.50 Winged Sliver

```
Winged Sliver
Color = Blue
```

TP_BLUE 19 / 19

Rarity = TP(C)

Type = Summon Sliver (1/1)Cost = 1U

Artist = Anthony S. Waters

Text(TP): All Slivers gain flying.

the Weatherlight

NO RULINGS